



Woodhouse Academy

Art & Design Curriculum Overview

Year 5 Curriculum overview

Term	Main focus of teaching each term
Autumn 1	Introduction to art and design. Understanding of the colour theory. Exploring colour families
Autumn 2	Use of colour and different media through experimental techniques.
Spring 1	Research of the artist Kandinsky. Be able to use his style and technique to develop own artwork.
Spring 2	Experimentation with pattern and collage leading to outcomes showing line, shape and form.
Summer 1	Design ideas and colour ways to show possible interpretation of Kandinsky canvas artwork.
Summer 2	Development of final canvas artwork and evaluation. Extension work in art-textiles.

Year 6 Curriculum Overview

Term	Main focus of teaching each term
Autumn 1	Experimentation of shading techniques and texture in 2D and 3D forms.
Autumn 2	Development of skills in the use of tone and texture through perspective drawing.
Spring 1	Composition and design using perspective – large painting.
Spring 2	Experimental techniques in Sgraffito using artwork produced and looking at other artists work.
Summer 1	Introduction into aboriginal art. Investigation and experimentation through design.
Summer 2	Collaborative work to produce large scale aboriginal designs.

Year 7 Curriculum overview

Term	Main focus of teaching each term
Autumn 1	Nature/fruit & vegetables. Develop observational studies.
Autumn 2	Shading techniques and texture. Develop mixed media and experimental approach.
Spring 1	Experimentation with pattern and block painting. Large scale paintings.
Spring 2	Investigation into repeat pattern. Use of ICT and software to experiment with pattern and design – manipulation of images and colour. Extension work into art textiles.
Summer 1	Introduction to portraiture. Developing knowledge and understanding of proportions. Self-portrait's completed.
Summer 2	Investigation into Cubism and major artists – amalgamation of portraiture work and cubism through mixed media.

Year 8 Curriculum overview

Term	Main focus of teaching each term
Autumn 1	Building on knowledge and skills in observational drawing using a variety of media. Exploration of all visual elements.
Autumn 2	Exploration into surrealism and pop art – investigation into related artists.
Spring 1	Design ideas, 3D modelling and construction. Use of cardboard structures, papier maché.
Spring 2	Block printing and repeat patterns. Execution of final design ideas and evaluation.
Summer 1	Extension of project work into art textiles – fabric paints, crayons and use of machinery.
Summer 2	Continue to develop design work with ICT and photography.